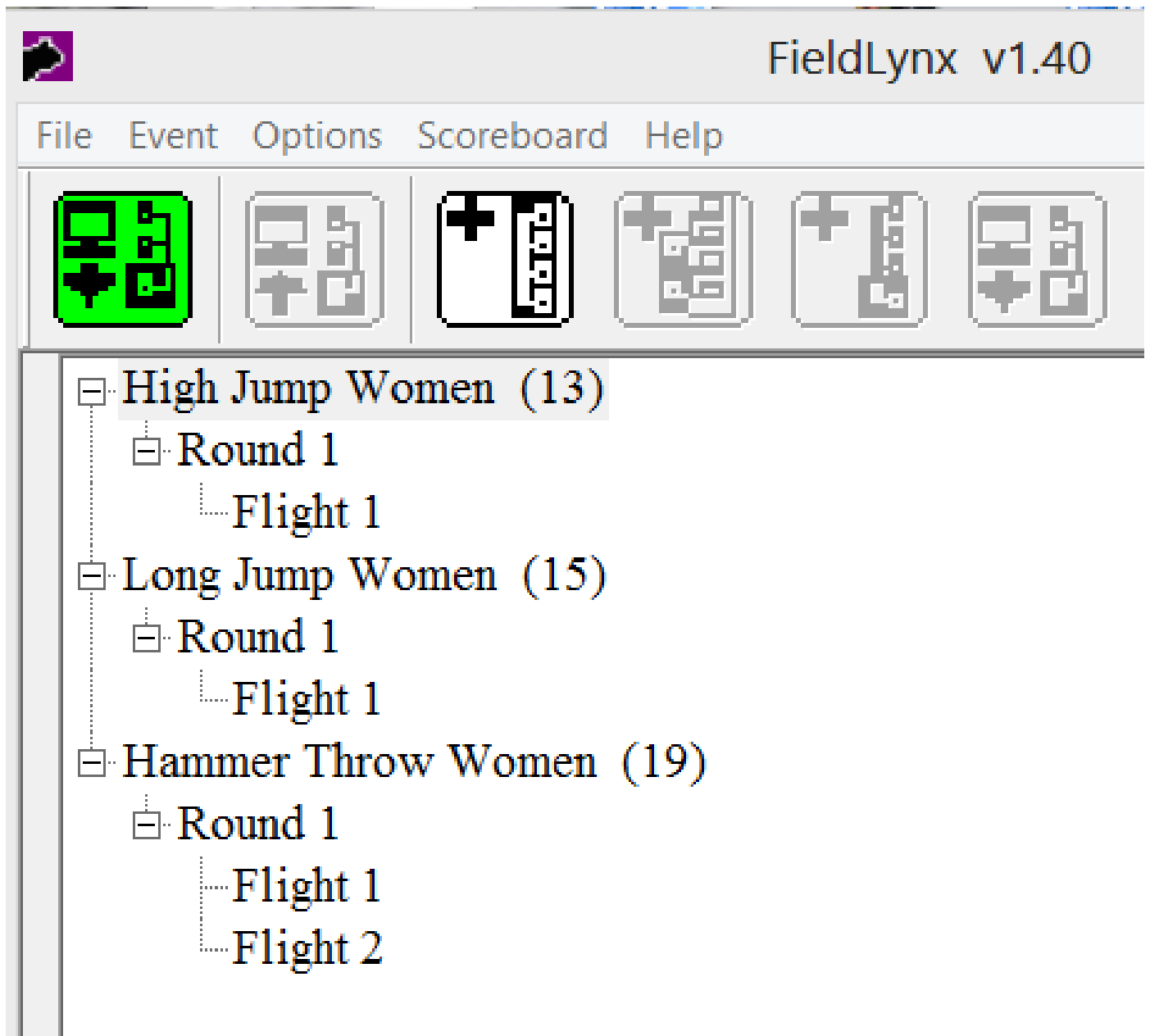


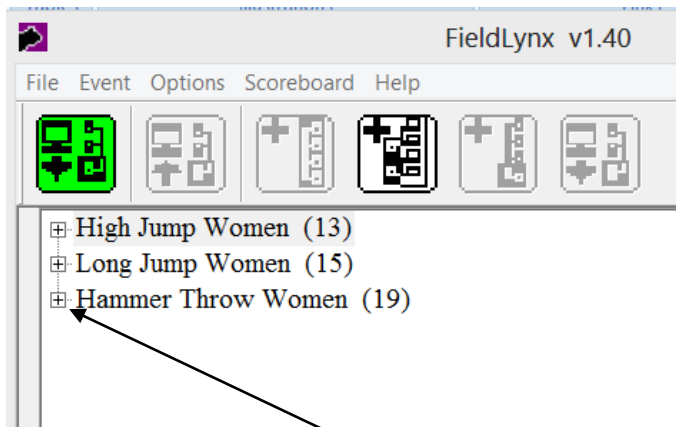
Introduction to FieldLynx by Hume

The Windows Version

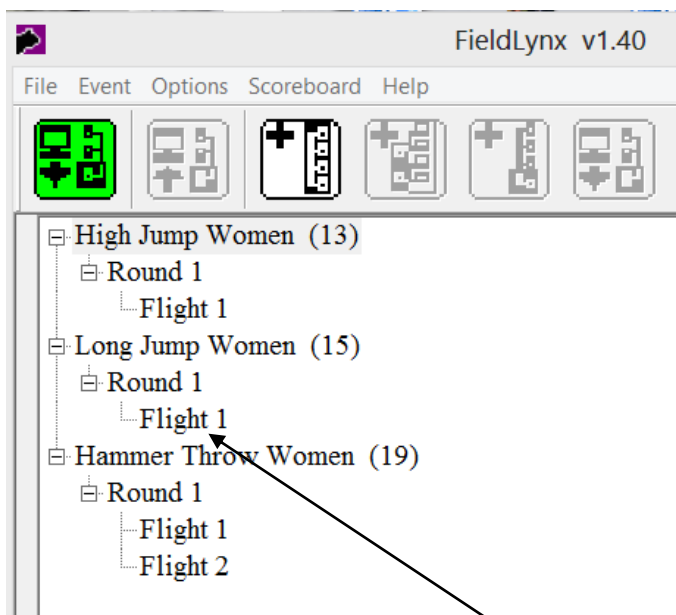


FieldLynx Intro By Hume Windows

- Once your computer is up and running, you see the following screen...



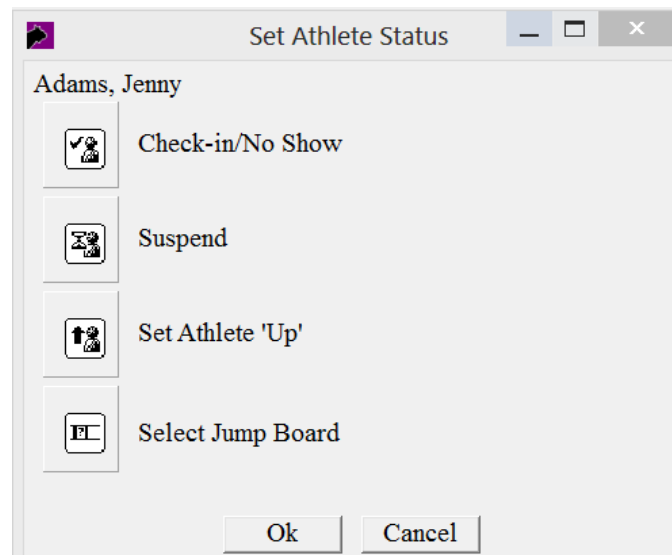
- As long as there is a [+] showing, there are more screens to be seen.



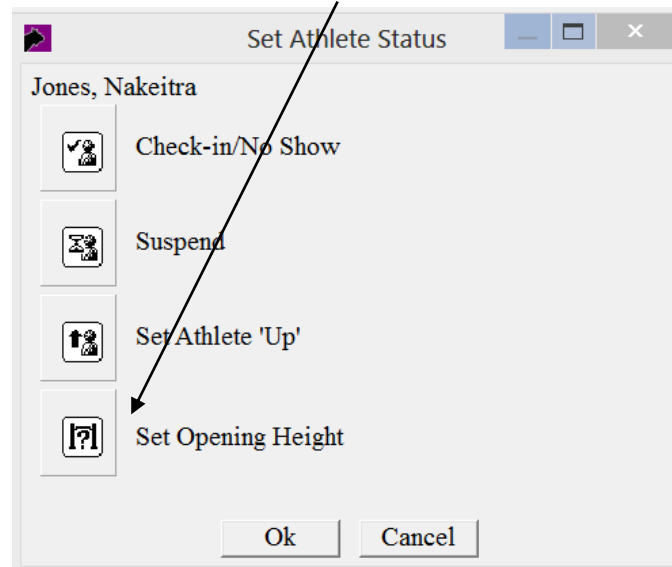
- Using your mouse, CLICK on Flight 1 for your event.

x	Athlete Name	Score
x	Adams, Jenny	12
x	Jeffery, Vonetta	161
x	Bentley, Brandl	32
x	Sawyer, Adrien	271
x	Burrell, Dawn	53
x	Inoram Dalhia	155

- I will have SET-UP your computer so FieldLynx knows what how we are going to run the event. Your next chore is to CHECK-IN athletes.
- This screen works for HORIZONTAL JUMPS or THROWS

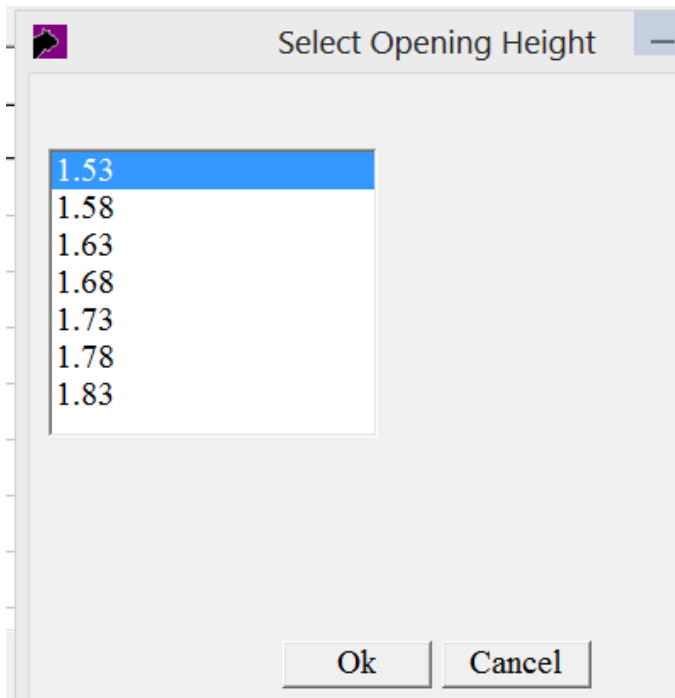


- This screen works for VERTICAL JUMPS...NOTE you need to set the athlete's OPENING HEIGHT.



Fieldlynx Intro By Hume Windows

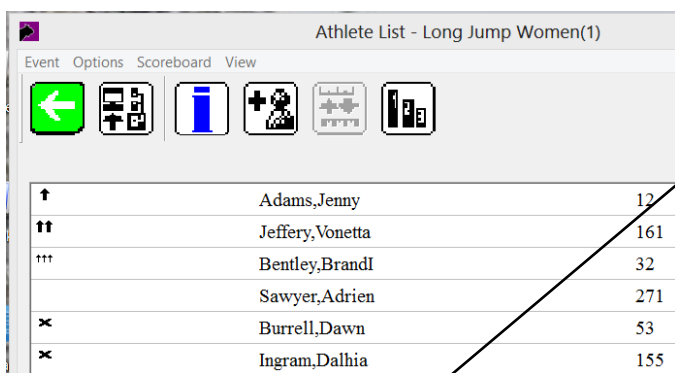
- VERTICAL JUMP screen to set OPENING HEIGHT.



- After CHECK-IN, you will see ARROWS showing which athlete is UP, ON DECK or ON HOLD.

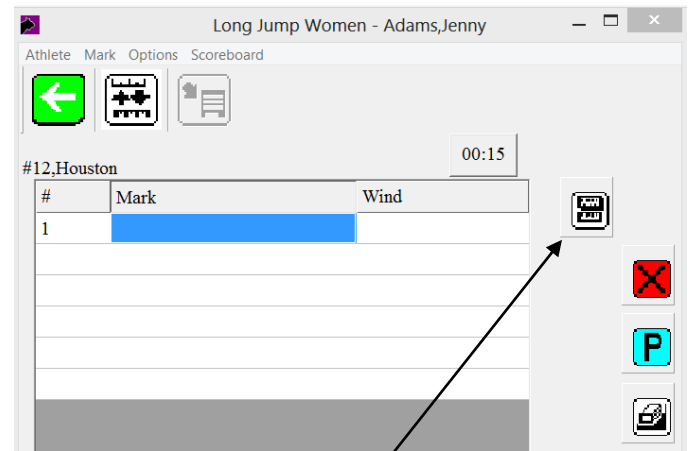
↑ = UP; ↑↑ = ON DECK; ↑↑↑ = ON HOLD

- If there is no arrow and the space is blank, the athlete has been checked in, but is not one of the next three.

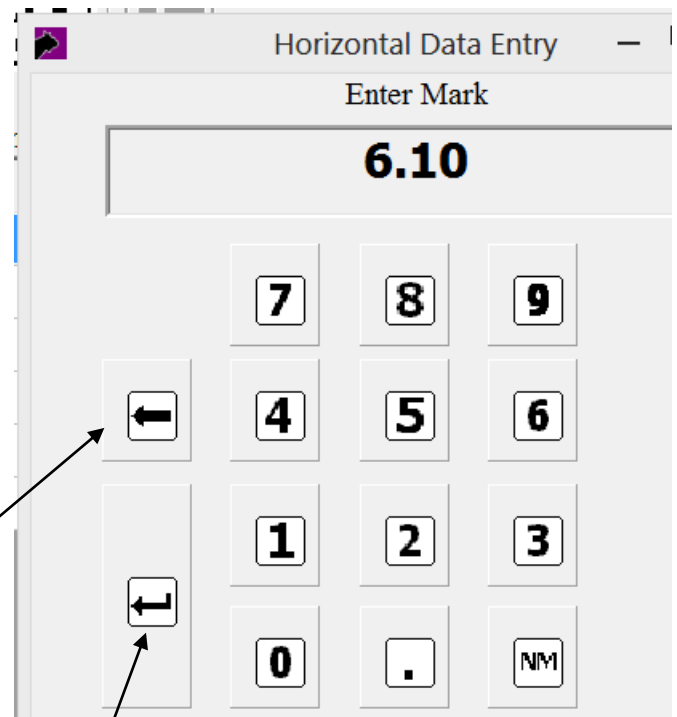


- Use this button to ERASE what you have entered if you made a mistake.

- In order to ENTER RESULTS for an athlete, click on their name.
- The screen for HORIZONTAL JUMPS and THROWS



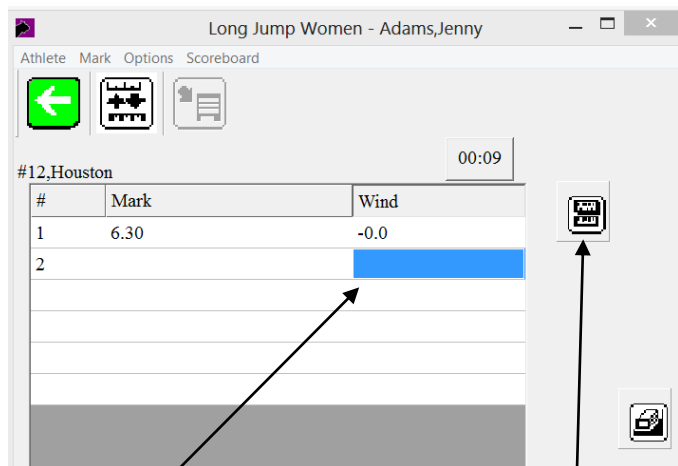
- Before you can enter a mark, you need to click on the abacus. You get this screen.



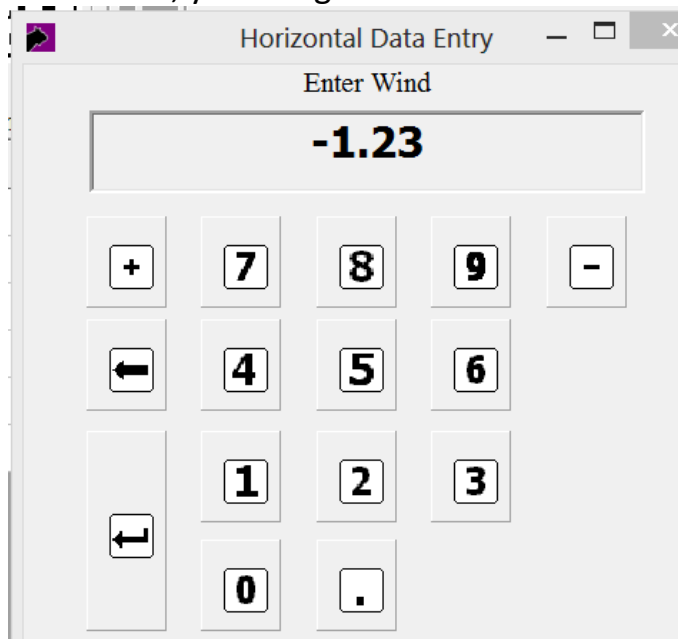
We are using meters, soooo, type in your numbers and then hit the RETURN KEY to enter your mark and go back a screen.

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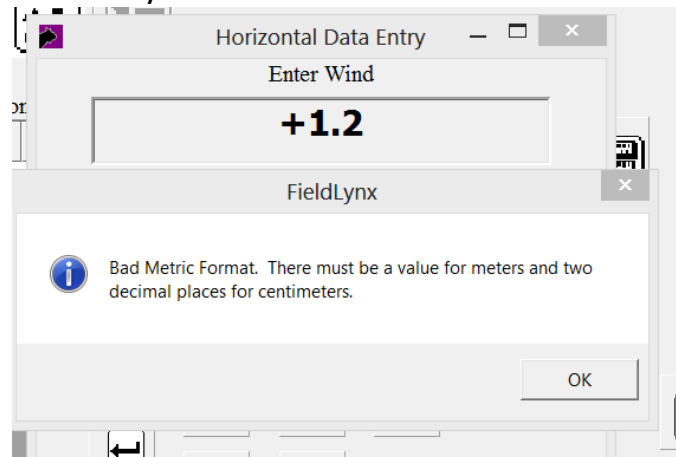
- In the HORIZONTAL JUMPS you now **MUST** enter the WIND READINGS.



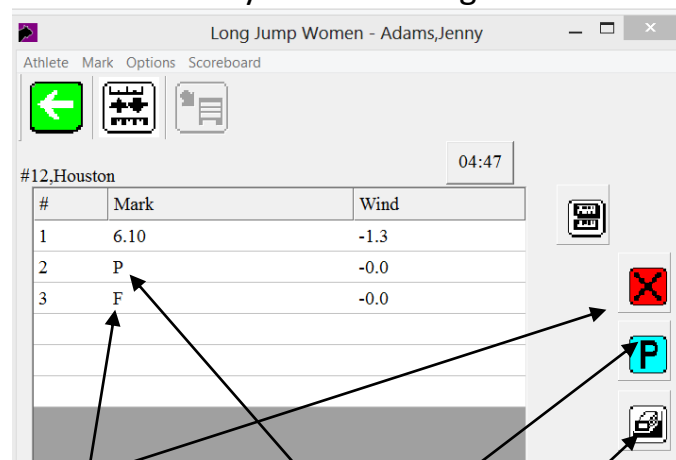
- To enter the WIND READING, click on the WIND column and then click on the abacus again.
- To enter the wind readings you must enter [+] or [-] to indicate the direction of the wind, and then enter your numbers. If the wind gauge operator says [-1.2} you **MUST** enter [-1.20] for if you don't enter two digits after the decimal, you will get a reminder.



- I told you....



- This is what your marks might look like...



The [X] indicates a FOUL;

The [P] indicates a PASS;

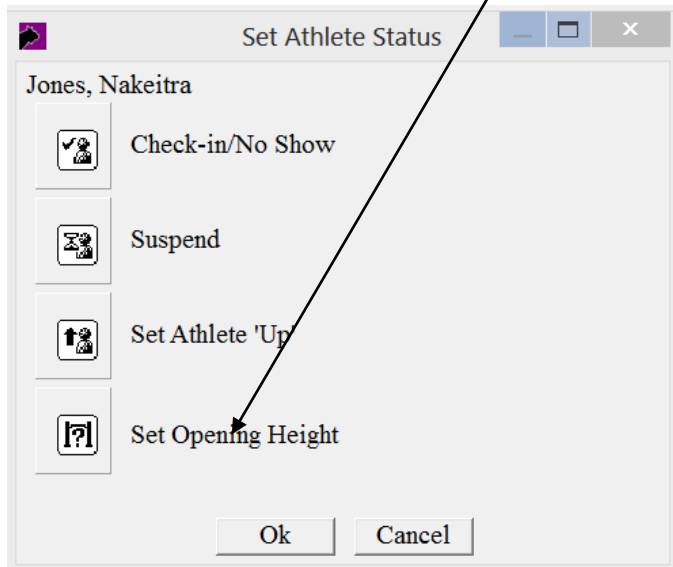
The ERASER lets you ERASE a mark.

- The THROWS are easier for there is no WIND READING to enter, BUT since there is no pit to rake, they go much more quickly.

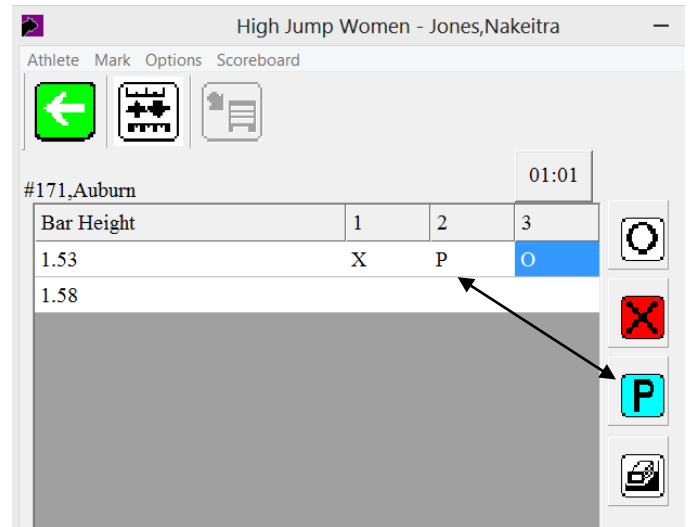
Fieldlynx Intro By Hume Windows

Now, let's discuss the VERTICAL JUMPS

- When you CHECK-IN an athlete, you must indicate their OPENING HEIGHT.

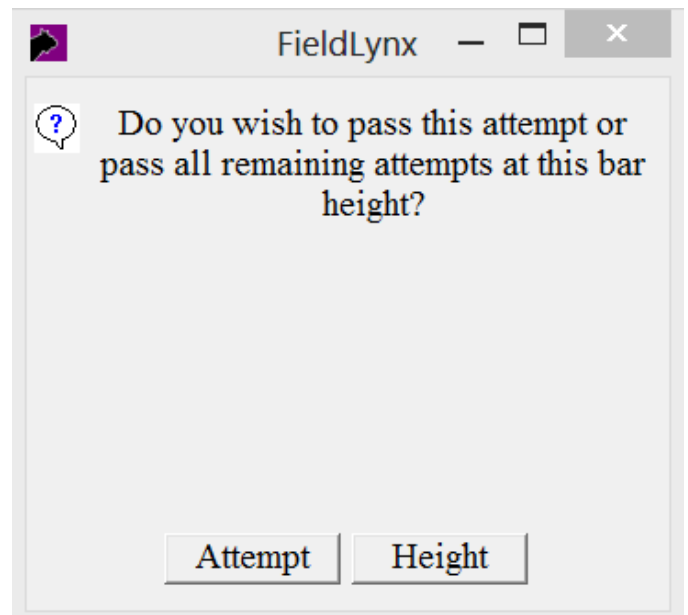


- By setting the OPENING HEIGHT for an athlete, you define when FieldLynx will put them into the rotation to jump.



[O] = CLEARED; [X] = MISSED; [P] = PASS

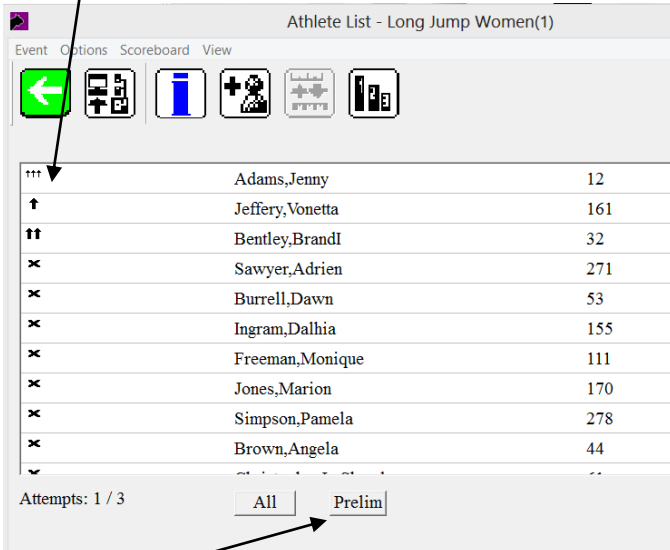
- NCAA RULES, the ones we are using, allow an athlete to pass an attempt or the whole height.
- If you say PASS, you will have to make a choice.



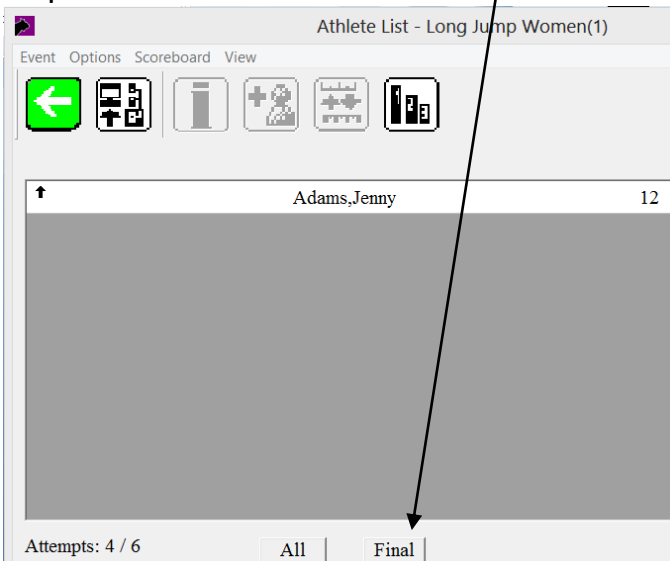
Fieldlynx Intro By Hume Windows

To Make A Final...

- When you are ready to enter marks in the TRIALS, your screen looks like this.
- [***] indicates the athlete has taken all three of their TRIAL attempts.

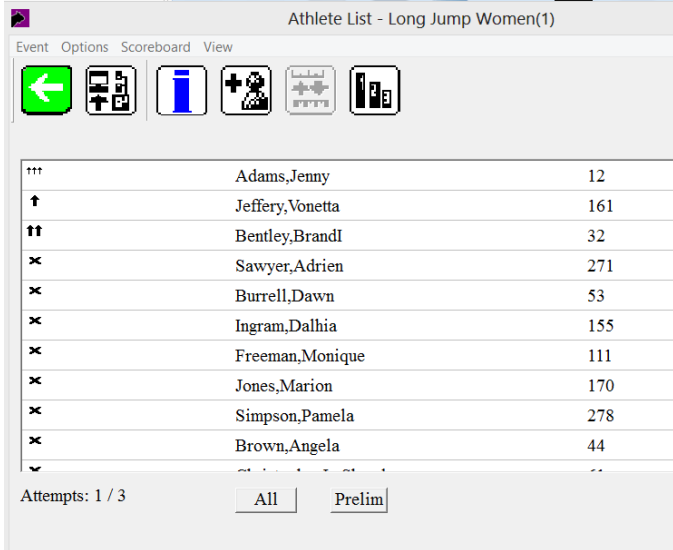


- [Prelim] indicates you are in your first three attempts for each athlete.
- Since the computer knows you are going to do a final, AFTER everyone has taken their [Prelim] attempts, click on [Prelim] and it shows who is in the [Final] and has put them into reverse order.

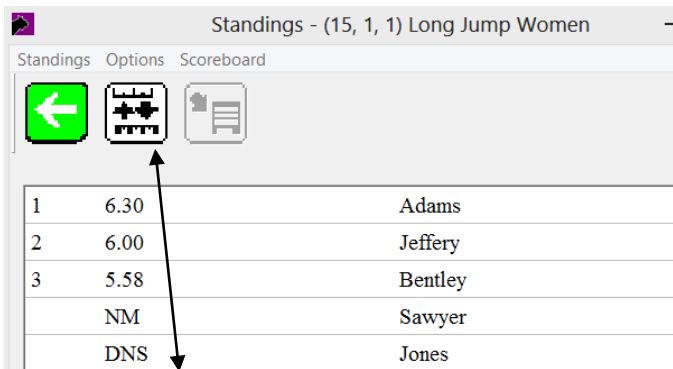


- **Don't mess with this. Click here ONLY when ready for a Final!**

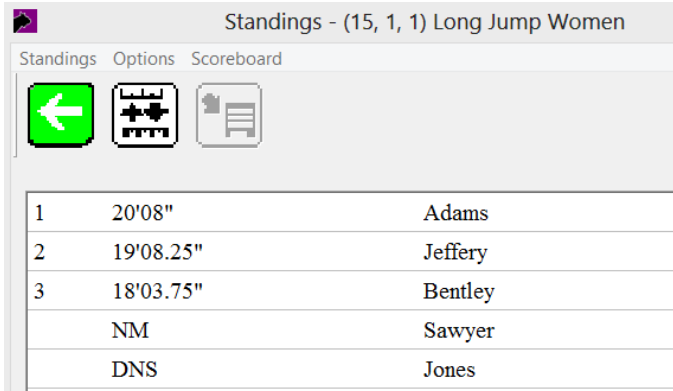
To see what the standings/results are, click here on any screen.



- Results...so far

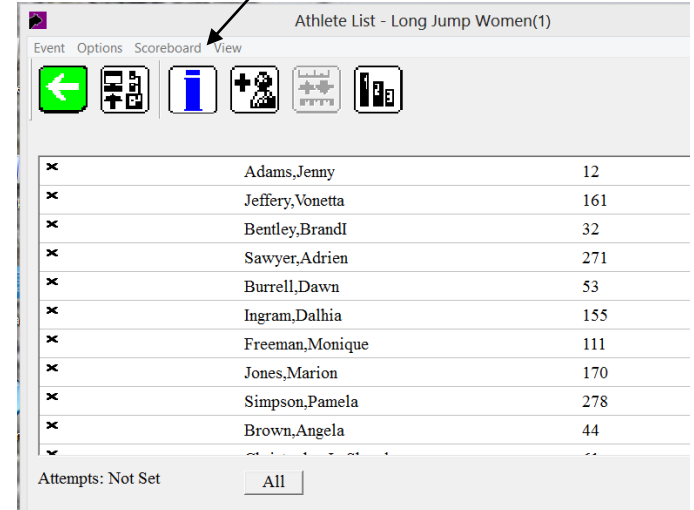


- Click here to convert metric marks to English, or the other way around.



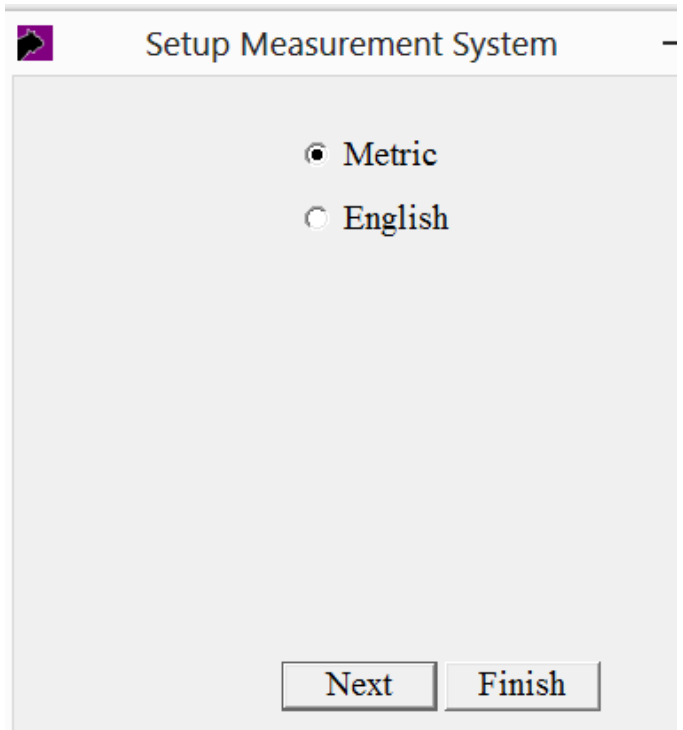
For Your Information...just because

- Before FieldLynx will allow you to check in an athlete, you must first SETUP the program so it knows how you want to run the event.
- Click on the [i] for Information.

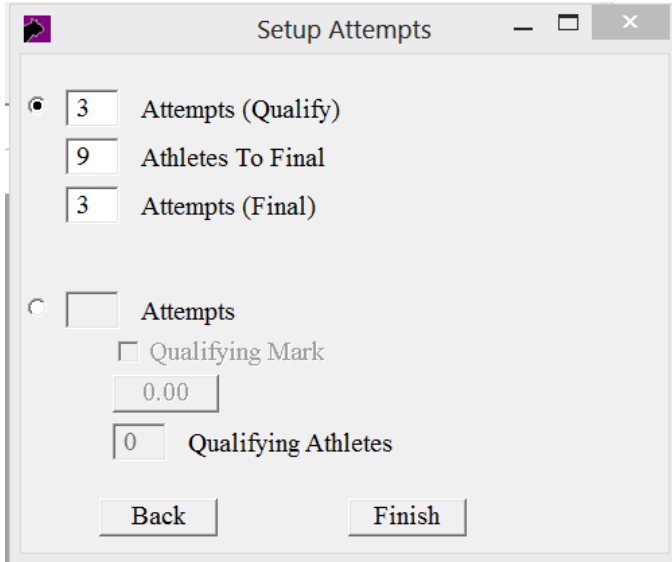


- Set-up choices for HORIZONTAL JUMPS and THROWS...

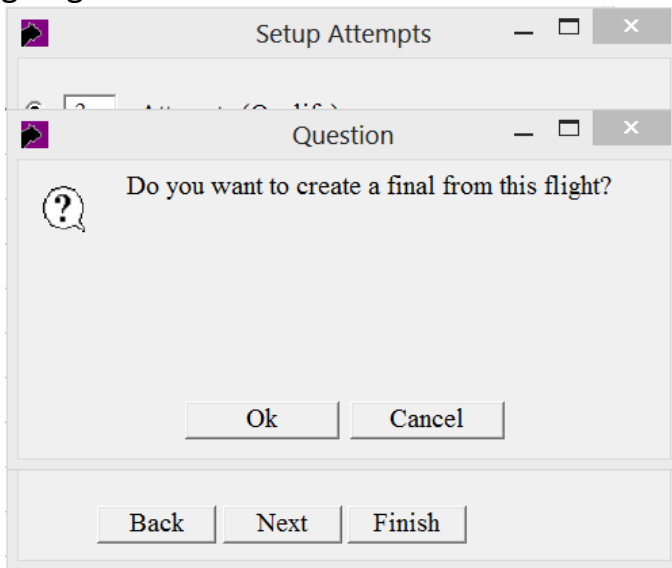
1st...Measure in METRIC or ENGLISH?



2nd...Setup ATTEMPTS



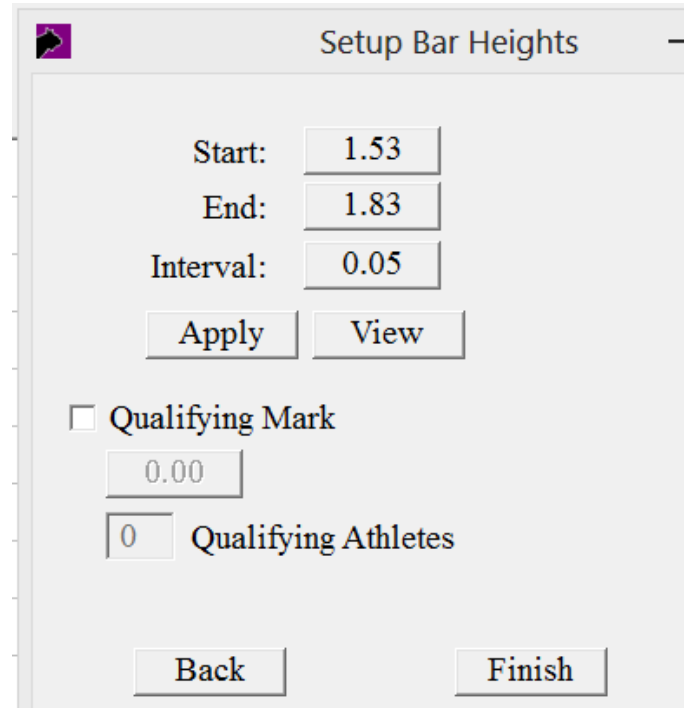
3rd...you need to tell the program if you are going to have TRIALS and FINALS or not.



To SETUP a VERTICAL JUMP

- You MAY run the VERTICAL JUMPS with ENGLISH heights, BUT you cannot do a FULL FIELD SERIES in ENGLISH and to let the computer break the ties...you really want a FULL FIELD SERIES.

Note: you must enter the opening height and project the closing height. You must indicate the interval of increase.



- After you fill in the numbers, you MUST "APPLY" (as in let the computer save your numbers). If you do not "APPLY" the computer will remind you.
- Yes, you may change the numbers later, but before we get to that, you need some experience first.